

TERMS AND CONDITIONS OF THE CALL FOR PROPOSALS

2nd edition of the international technology olympics competition

First: Purpose of the call

The following rules are intended to establish the rules of participation in the 2nd edition of the International Technology Olympics Competition (hereinafter the "Competition") organised by the NTT DATA Foundation Europe and Latin America (hereinafter the "NTT DATA EMEAL Foundation" or the "Organisation").

The Competition will consist of participating in the training itinerary proposed and designed by NTT DATA EMEAL foundation, which is made up of 12 modules, and solving the final challenge. In each of the modules, participants will have to solve challenges in order to obtain "keys" that will open the door to the following modules. Once the 12 modules have been completed, all participants will have accumulated a series of keys that will make them part of each of the categories (the "Categories"):

- Range 7 to 11 years old:
 - o Category 1 (Pojitibu): up to 180 keys
 - o Category 2 (Henka): up to 240 keys.
 - o Category 3 (Henkaku-sha): up to 300 keys.

- Age range 12 to 16 years old:
 - o Category 1 (Pojitibu): up to 180 keys
 - o Category 2 (Henka): up to 240 keys.
 - o Category 3 (Henkaku-sha): up to 300 keys.

At the time of registration for the Competition, the age of each participant will be taken into account in order to include him/her in one age range or another.

To complete the training itinerary, participants must complete all the exercises and challenges proposed through the digital skills platform that NTT DATA EMEAL Foundation has designed for this purpose, as well as attend the online technology training sessions created for the Competition. Participants will also receive complementary and necessary information to complete their training itinerary through the same platform.

At the end of the Competition and once the training itinerary has been completed, the participants in each of the 3 categories of the two age ranges must solve a final challenge (the "Challenge") proposed by the NTT DATA EMEAL foundation through a video game, an animation or a story (hereinafter, the "Project") designed with the free programming tool Scratch that responds to the proposed challenge.

Subsequently, an Evaluation Committee will choose from each of the age ranges, up to 10 finalist Projects in each of the categories, from among all those who submit their proposal to the Competition, according to the evaluation criteria described in the fifth

clause. The finalists will present their Project during the virtual final in an open session where a total of 6 winners will be selected: one for each of the three Categories and each age range.

Second. How to participate

Participation in the Competition is free of charge and requires participants to be registered on the International Technology Olympics platform (the "Platform"), which can be accessed via the link on the NTT DATA EMEAL Foundation website (<https://www.nttdatafoundation.com/es/proyectos/tecnologia-para-ninos>).

To participate in the Competition, the following rules must be followed:

1. Register on the Platform indicated for this purpose. Registration must be accompanied by the participant's parent or guardian. No other person may register participants. NTT DATA EMEAL Foundation is not responsible for inaccurate or false information provided by participants and/or their legal representatives.
2. Complete the 12-module training pathway, answering the questions and challenges proposed in each of the modules and attending the online technology training sessions created for the Competition.
3. Once assigned a Category according to the keys obtained, respond to the Challenge proposed by the NTT DATA EMEAL Foundation.
4. The project (video game, animation or story) must be carried out with the free programming tool Scratch. It will be necessary to create an account at <https://scratch.mit.edu/> and use the online version of the programme. Please note that NTT DATA EMEAL Foundation does not control or assume any responsibility for the information or use of the Scratch tool. The operators of this website may collect personal data and should therefore ensure that they agree to Scratch's terms of use and privacy policy before using Scratch and providing any personal data.
5. Any material used (images, sounds, texts, etc.) must be intended to respond to the proposed Challenge.
6. The Project (video game, animation or story) must be uploaded to the Platform using the link provided by <https://scratch.mit.edu/> in the "Share my project" option.
7. All fields in the registration form are mandatory.

All projects created must be submitted through the Platform to be considered for evaluation. The Organization will indicate how the project should be shared.

Third. Who can participate

The competition is open to any boy or girl, individually or in pairs (provided they belong to the same age range), from the following countries: Argentina, Brazil, Chile, Colombia, Spain, Italy, Mexico, Peru, Portugal and Romania. All participants, or their legal representatives, must comply with the conditions and requirements of participation and accept these rules. Each participant, individually or in pairs, may only submit one project. Once the project has been submitted, it may not be modified.

Age of participants: from 7 to 16 years old (both inclusive), who will be divided into two age ranges, from 7 to 11 years old and from 12 to 16 years old.

Those natural persons who have not completed the established participation procedures and/or have registered outside the time frame established in these rules or have been

registered by a person who is not their legal representative will not have the status of participant.

Members of the Evaluation Committee and members of the Jury are not eligible to participate in this competition.

This competition has a limited capacity, so participation is on a first-come, first-served basis until full capacity is reached.

Fourth. Deadlines and conduct of the Competition

The registration period for the Competition will start on December 1st at 00:00hrs and will end on January 21st 2023 at 23:59hrs (Spanish time), both inclusive. Participation outside the established time range will not be taken into account.

The training itinerary will take place between January 23rd and April 9th, as well as the online technology training sessions created for the Competition.

Between April and May, each participant will be assigned a Category according to the number of keys obtained, will be informed of the Challenge proposed by the NTT DATA EMEAL Foundation for each of the Categories and, after the submission of the Challenge by the participants, the Projects received will be evaluated by the Evaluation Committee. The Organisation will be responsible for informing participants and/or legal representatives of all specific dates and deadlines via email.

The finalists will be announced by email on May 25th.

The final will be held in a virtual session, in the first half of June, where the finalists will present their Project and the 6 winning Projects, one per Category in each age range, will be selected and announced by the Jury.

Fifth. Evaluation process and Jury. Public Voting

An Evaluation Committee will be appointed to evaluate the submitted Projects composed of NTT DATA Group members (employees, directors, etc.) appointed by the NTT DATA EMEAL Foundation.

As evaluation criteria, the following aspects will be assessed in each Project:

1. It contains a message appropriate to the proposed Challenge.
2. Originality.
3. Ease of use.
4. Incorporate techniques learned during training.

The Jury selecting a winning Project in each of the categories will also be composed of NTT DATA members (employees, directors, etc.) and/or persons external to the NTT DATA EMEAL foundation designated by the NTT DATA EMEAL foundation.

Sixth. Prize

The participants with winning Projects in each of the 3 Categories in each age range chosen by the Jury will be announced during the virtual open session and will receive a prize worth up to 150 euros to further develop their digital skills and computational thinking.

In the event that the participants have registered in pairs, the prize will be one prize for the two participants to share. The NTT DATA EMEAL Foundation is not responsible for the use and distribution of the prize to the winning pair after the prize has been awarded to the winning pair.

NTT DATA EMEAL Foundation may, if so decided by the Evaluation Committee or the Jury, award one or more runners-up prizes to the Projects they deem appropriate. The delivery of the prizes will be coordinated by the NTT DATA EMEAL Foundation with the participants and/or their legal representatives. In the event that the winner is a couple, it will be understood that effective contact has been made, with the confirmation of one of the two participants and/or their legal representative, who form the couple. If the winners are not contacted within 25 working days from the date of the virtual session, or if the winner withdraws or there is a breach of these Terms and Conditions, the prize will be forfeited.

The prize will be delivered to the address indicated by the winner. The courier company responsible for the delivery of the Prize will make two (2) attempts, if it is not possible to deliver the Prize after the two attempts to the Winner, the Prize will not be awarded.

The Prize is non-exchangeable at the winner's request and non-refundable for its cash value.

NTT DATA EMEAL Foundation shall not be liable for any material and technical incidents occurring after delivery or in connection with the Prize won. Under no circumstances will NTT DATA EMEAL Foundation be responsible for the winner's use of the Prize.

In addition, the most involved school or trainer, or the one that has stood out the most in terms of its involvement, will receive a prize to be enjoyed at the school related to technology and programming. The prize will consist of a programming kit and will be awarded on the basis of the number of times the school or trainer participates, the number of registered students from the school, motivation and follow-up of the activity.

Seventh. Miscellaneous

Intellectual Property Rights and Use of Image

Participants undertake to respect the applicable regulations on intellectual and industrial property rights and, therefore, undertake to: (i) not to plagiarise, use or reproduce a protected work or one whose ownership corresponds to third parties; (ii) not to use or make unauthorised downloads of works to incorporate them into the material submitted; (iii) not to reproduce, use, imitate or modify trademarks or signs other than those of third parties; (iv) under no circumstances will any content be accepted that entails unlawful interference with the right to honour, personal and family privacy and self-image of any person, that does not respect the dignity of the person, that entails discrimination on the grounds of race, sex, religion, opinion, nationality, disability or any other personal or social circumstance. Participants will hold the Organisation harmless against any third party that claim derived from the non-fulfilment of the aforementioned obligations or guarantees.

All participants retain ownership of their photographs or videos, but grant NTT DATA EMEAL Foundation:

(i) a transfer of the rights to reproduce, distribute, publicly communicate and transform the Project, free of charge and without territorial limitation;

(ii) where applicable, the transfer of the image rights of the persons appearing in the photograph or video for the limited use, free of charge and without territorial limitation, of the personal image of such persons.

Both grants are made with the limitation that their use is limited to the following purposes: to evaluate the participation in the Competition and to inform and promote the Competition and/or the winning Projects, as well as to elaborate promotional materials and summaries of the Competition in video format, presentation, etc. and to publish them through the different channels of NTT DATA EMEAL foundation (web, intranet, social networks, etc.). This authorisation is given free of charge.

Data Protection and Use of Image

In order to comply with the provisions of the European Data Protection Regulation 2016/279 (GDPR) and the Organic Law 1/1982, of 5 May, on the civil protection of the right to honour, personal and family privacy and self-image, the information about the treatment that NTT DATA EMEAL Foundation will make of the personal data of the participants and the use of their image is included in the Privacy Policy that is linked in the registration form for the Competition.

Confidentiality

The NTT DATA EMEAL Foundation undertakes to maintain the confidentiality of those video games, animations or stories that are not awarded prizes.

Reservations and limitations

NTT DATA EMEAL Foundation reserves the right to cancel the participation/s that do not comply with any of the requirements of these legal bases, current regulations, as well as the possibility of eliminating those participants who defraud, alter or disable the proper functioning and the normal course and under these rules, comments or actions that it considers to be unrelated to these rules and the purpose of the Competition; breach the conditions, limitations or prohibitions contained herein, or which it considers improper, indecorous or in bad taste or which it considers may hurt the feelings of other participants or the public attending the final.

The finding of any of these circumstances during the Competition will result in the automatic disqualification of the participant/s, as well as the loss of the prize if it has been awarded. Likewise, the Organisation will be exempt from all liability in the event of any of the aforementioned cases, as well as from any liability for damages that may be caused during the enjoyment of the prize.

The Organization reserves the right to cancel or modify the current conditions due to a fortuitous event or cause of force majeure, which prevents the proper development of the Competition and/or the awarding of the prize. In the event of such a circumstance, it will be communicated in due course. Likewise, if for any reason it is necessary to postpone or modify the Competition, this fact will be published on the NTT DATA EMEAL Foundation website and an email will be sent to all registered participants.

Responsibilities

NTT DATA EMEAL Foundation is exempt in all cases from any liability in the event of any error in the data provided by the participant(s) that would prevent their identification or delivery of the Prize. Likewise, it accepts no responsibility for any possible loss, deterioration, theft or any other circumstance not attributable to the Organisation that may affect the delivery of the Prize, as well as any direct or indirect damage to third parties.

NTT DATA EMEAL Foundation excludes any liability for damages of any kind that may be due to the temporary lack of availability or continuity of the operation of the Platform

or the Scratch platform, to the defrauding of the usefulness that participants may have attributed to it, and in particular, but not exclusively, to failures in accessing the different pages and sending participation responses via the Internet.

NTT DATA EMEAL Foundation is not responsible for any changes or cancellations that the Competition may undergo, nor is it responsible for possible losses, deterioration, theft, delays or any other circumstance attributable to third parties that may affect the general running of the Competition.

NTT DATA EMEAL Foundation is not responsible for the malfunctioning of electronic communication networks that prevent the normal development of the same for reasons beyond its control and especially for external acts contrary to good faith. Neither will the Organisation be responsible for transmission problems or loss of data not attributable to it.

Eighth. Acceptance of the Rules

Participation in the Competition implies the acceptance of these rules, without qualification or condition, as well as any decision taken by the NTT DATA EMEAL Foundation, the Evaluation Committee or the Jury.

Ninth. Applicable law and jurisdiction

The Competition shall be governed by Spanish law.

Any controversy that may arise from the interpretation and application of these Terms and Conditions shall be expressly submitted to the courts and tribunals of the city of Madrid.